

**North Carolina's Standard Course of Study
Academic Standards for Information Skills Grades 6-8**

Compared with *Media Ready: The Middle School Media Literacy Project*

Grade	Academic Standards Addressed by Curriculum
6th	<p>Goal 1: The learner will explore sources and formats for reading, listening, and viewing purposes.</p> <ul style="list-style-type: none"> • Goal 1.08: Select and use independently, both within and outside the school, a variety of resources (print, non-print, electronic) and formats (print, graphical, audio, video, multimedia, web-based). • Goal 1.09: Recognize that ideas are produced in a variety of formats (print, graphical, audio, video, multimedia, web-based). • Goal 1.10: Identify characteristics and advantages of various media formats (print, graphical, audio, video, multimedia, web-based) for a specific task. <p>Goal 2: The learner will identify and use criteria for excellence to evaluate information and formats.</p> <ul style="list-style-type: none"> • Goal 2.03: Recognize the diversity of ideas and thoughts by exploring a variety of resources (print, non-print, electronic) and formats (print, graphical, audio, video, multimedia, web-based). • Goal 2.04: Develop and articulate personal criteria for selecting resources for information needs and enjoyment. • Goal 2.05: Determine accuracy, relevance, and comprehensiveness of information resources. • Goal 2.06: Recognize the power of media to influence. <p>Goal 5: The learner will communicate reading, listening, and viewing experiences.</p> <ul style="list-style-type: none"> • Goal 5.01: Respond to reading, listening, viewing experiences orally, artistically, dramatically, through various formats (print, graphical, audio, video, multimedia). • Goal 5.02: Produce media in various formats (print, graphical, audio, video, multimedia) appropriate to audience and purpose. • Goal 5.03: Describe, support an opinion, and/or persuade an audience using a variety of media formats (print, graphical, audio, video, multimedia). • Goal 5.04: Collaborate with others, both in person and through technologies, to identify information problems and to design, develop, and evaluate information products and solutions.
7th	<p>Goal 1: The learner will explore sources and formats for reading, listening, and viewing purposes.</p> <ul style="list-style-type: none"> • Goal 1.08: Select and use independently, both within and outside the school, a variety of resources (print, non-print, electronic) and formats (print, graphical, audio, video, multimedia, web-based). • Goal 1.09: Recognize that ideas are produced in a variety of formats (print, graphical, audio, video, multimedia, web-based). • Goal 1.10: Identify characteristics and advantages of various media formats (print, graphical, audio, video, multimedia, web-based) for a specific task. <p>Goal 2: The learner will identify and use criteria for excellence to evaluate information and formats.</p> <ul style="list-style-type: none"> • Goal 2.03: Recognize the diversity of ideas and thoughts by exploring a variety of resources (print, non-print, electronic) and formats (print, graphical, audio, video, multimedia, web-based).

	<ul style="list-style-type: none"> • Goal 2.04: Develop and articulate personal criteria for selecting resources for information needs and enjoyment. • Goal 2.05: Determine accuracy, relevance, and comprehensiveness of information resources. • Goal 2.06: Recognize the power of media to influence. <p>Goal 5: The learner will communicate reading, listening, and viewing experiences.</p> <ul style="list-style-type: none"> • Goal 5.01: Respond to reading, listening, viewing experiences orally, artistically, dramatically, through various formats (print, graphical, audio, video, multimedia). • Goal 5.02: Produce media in various formats (print, graphical, audio, video, multimedia) appropriate to audience and purpose. • Goal 5.03: Describe, support an opinion, and/or persuade an audience using a variety of media formats (print, graphical, audio, video, multimedia). • Goal 5.04: Collaborate with others, both in person and through technologies, to identify information problems and to design, develop, and evaluate information products and solutions.
<p>8th</p>	<p>Goal 1: The learner will explore sources and formats for reading, listening, and viewing purposes.</p> <ul style="list-style-type: none"> • Goal 1.08: Select and use independently, both within and outside the school, a variety of resources (print, non-print, electronic) and formats (print, graphical, audio, video, multimedia, web-based). • Goal 1.09: Recognize that ideas are produced in a variety of formats (print, graphical, audio, video, multimedia, web-based). • Goal 1.10: Identify characteristics and advantages of various media formats (print, graphical, audio, video, multimedia, web-based) for a specific task. <p>Goal 2: The learner will identify and use criteria for excellence to evaluate information and formats.</p> <ul style="list-style-type: none"> • Goal 2.03: Recognize the diversity of ideas and thoughts by exploring a variety of resources (print, non-print, electronic) and formats (print, graphical, audio, video, multimedia, web-based). • Goal 2.04: Develop and articulate personal criteria for selecting resources for information needs and enjoyment. • Goal 2.05: Determine accuracy, relevance, and comprehensiveness of information resources. • Goal 2.06: Recognize the power of media to influence. <p>Goal 5: The learner will communicate reading, listening, and viewing experiences.</p> <ul style="list-style-type: none"> • Goal 5.01: Respond to reading, listening, viewing experiences orally, artistically, dramatically, through various formats (print, graphical, audio, video, multimedia). • Goal 5.02: Produce media in various formats (print, graphical, audio, video, multimedia) appropriate to audience and purpose. • Goal 5.03: Describe, support an opinion, and/or persuade an audience using a variety of media formats (print, graphical, audio, video, multimedia). • Goal 5.04: Collaborate with others, both in person and through technologies, to identify information problems and to design, develop, and evaluate information products and solutions.